

Rental Policy: Insurance

Initial each statement confirming your understanding:

- **Fine Art Insurance –**
_____ I (artist/organization) understand that my artwork is not insured by SAC for theft and/or damage. I further understand that (if I so choose) it is my responsibility to have and continue to maintain adequate insurance for theft and damage, sufficient to protect my artwork while on Sedona Arts Center property.
- **Liability Insurance –**
_____ I (artist/organization) hereby release and discharge SAC, their staff, volunteers, directors and all sponsoring organizations and their directors from any responsibility, personal liability, claims, loss or damage arising out of my participation in an exhibition at SAC. It is my responsibility to maintain injury/health insurance on me, to exercise caution at all times, and to instruct my associates to do the same while on Sedona Art Center property.

_____ I (artist/organization) shall provide proof of general liability insurance (**attach to this agreement**) in the amount of \$1,000,000 naming Sedona Arts Center as “Additional Insured” for any and all liability that may result from the use of this rental space.
- **Marketing Release -**
_____ I authorize Sedona Arts Center to publish the photographs and biographical material I have provided in order to promote my work and/or exhibition when appropriate.

Notes:

General liability coverage for other non-profit organizations renting the facilities will usually cover the above requirement, and a Certificate of Additional Insurance can be provided by the non-profit's broker.

Individual renters, or those for whom the event/exhibit is not directly associated with a non-profit organization, should check with their insurance brokers for their home owners or business insurance regarding “Special Event Coverage.”

Individual/non-corporate renters who have events/exhibits more than once during a year at similar venues may purchase “annual special event” coverage which may be less than per event/exhibit coverage.